

Total No. of Questions: 6

Total No. of Printed Pages:3

Enrollment No.....



Faculty of Engineering  
End Sem (Even) Examination May-2019  
CS3CO18/CS3CO28/OE00044 Data Communication

Programme: B.Tech.

Branch/Specialisation: All

Duration: 3 Hrs.

Maximum Marks: 60

Note: All questions are compulsory. Internal choices, if any, are indicated. Answers of Q.1 (MCQs) should be written in full instead of only a, b, c or d.

- Q.1 i. Calculate the Nyquist rate for sampling when a continuous time signal is given by  $x(t) = 5 \cos 100\pi t + 10 \cos 200\pi t - 15 \cos 300\pi t$  **1**  
(a) 300Hz (b) 600Hz (c) 150Hz (d) 200Hz
- ii. What is the main difference between synchronous and asynchronous transmission? **1**  
(a) Band width required is different.  
(b) Pulse height is different.  
(c) Clocking is derived from the data in synchronous transmission.  
(d) Clocking is mixed with data in asynchronous transmission.
- iii. The minimum bandwidth of Manchester and differential Manchester is \_\_\_\_\_ that of NRZ. **1**  
(a) The same as (b) Twice  
(c) Thrice (d) None of these
- iv. Huffman coding, run-length coding are examples for \_\_\_\_\_ **1**  
(a) Lossy compression (b) Lossless compression  
(c) Transmission (d) Pixel
- v. Most packet switches use this principle \_\_\_\_\_ **1**  
(a) Stop and wait (b) Store and forward  
(c) Both (a) and (b) (d) Stop and forward
- vi. If one link fails, only that link is affected. All other link remains active. Which topology does this? **1**  
(a) Mesh Topology (b) Star Topology  
(c) Bus Topology (d) Hybrid Topology

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- vii. UDP is \_\_\_\_\_ protocol. **1**  
 (a) Connection Oriented. (b) Connectionless  
 (c) Neither (a) and (b) (d) Both (a) and (b)
- viii. Networking Hardware Address is referred with \_\_\_\_\_. **1**  
 (a) IP address  
 (b) MAC address  
 (c) NIC  
 (d) Organizationally Unique Identifier
- ix. How error detection and correction is done? **1**  
 (a) By passing it through equalizer  
 (b) By passing it through filter  
 (c) By amplifying it  
 (d) By adding redundancy bits
- x. Range of possible sequence numbers of Go-Back-N Protocol which is concern of receiver is called the **1**  
 (a) Sender sliding window (b) Pipelining at the sender  
 (c) Pipelining at the receiver (d) Receiver sliding window
- Q.2 i. What is attenuation? Define channel capacity? **2**  
 ii. If a binary signal is sent over 3 KHz channel whose signal-to-noise ratio is 20dB, what is the maximum achievable data rate? **3**  
 iii. Compare Optical fibre communication over twisted pair on following points: **5**  
 (a) Speed (b) Attenuation  
 (c) Cost (d) Maintenance  
 (e) Devices used.  
 Explain each point in brief.
- OR iv. List out causes of impairment in data communication. Explain each with suitable example and diagram. **5**
- Q.3 i. For the bit stream 01001110, sketch the waveform for each of the codes- NRZI, NRZ-L, Manchester and Differential Manchester. Assume that the signal level for the preceding bit for NRZI and NRZ-L was high. **4**  
 ii. Compress “A\_DEAD\_DAD\_CEDD\_A\_BAD\_BABE\_A\_BEADED\_A\_BACA\_BED”. using Huff Man coding technique. **6**

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- OR iii. How Frequency Division Multiplexing is different from Time Division Multiplexing. Explain Statistical Multiplexing Time Division Multiplexing technique with suitable example. **6**
- Q.4 i. Compare circuit switching with packet switching on any eight parameters. **4**  
 ii. How implementation of connectionless service is different from connection oriented service. Explain with routing table for each node. **6**
- OR iii. Discuss below mentioned topologies with suitable diagram and its application:- **6**  
 (a) RING (b) STAR (c) BUS (d) MESH
- Q.5 i. Discuss the function of **4**  
 (a) Data Link Layer  
 (b) Network Layer  
 (c) Transport Layer  
 (d) Application in OSI model of networking.
- ii. Differentiate between Logical address, Physical Address and Port Address. Discuss with suitable example and its application. **6**
- OR iii. How Switch is different from Hub? What is the role of router in Networking? Is Gateway differs from Firewall, justify your answer? **6**
- Q.6 Attempt any two: **5**  
 i. A bit pattern 100100 was sent over a noisy channel and 1101 is used as a check bit. Demonstrate using CRC method how error detection can be made on sender and receiver side. **5**  
 ii. What is piggybacking? How pipelining improves the utilization of a channel. Calculate the line utilization if the channel capacity is b bits/sec, the frame size L bits, and the round-trip propagation time is R sec. **5**  
 iii. Explain **5**  
 (a) A sliding window protocol using go back n.  
 (b) HDLC protocol.

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## Marking Scheme

### CS3CO18/CS3CO28/OE00044 Data Communication

- Q.1 i. Calculate the Nyquist rate for sampling when a continuous time signal is given by  $x(t) = 5 \cos 100\pi t + 10 \cos 200\pi t - 15 \cos 300\pi t$  (a) 300Hz **1**
- ii. What is the main difference between synchronous and asynchronous transmission? (c) Clocking is derived from the data in synchronous transmission. **1**
- iii. The minimum bandwidth of Manchester and differential Manchester is \_\_\_\_ that of NRZ. (b) Twice **1**
- iv. Huffman coding, run-length coding are examples for \_\_\_\_\_. (b) Lossless compression **1**
- v. Most packet switches use this principle \_\_\_\_\_. (c) Both (a) and (b) **1**
- vi. If one link fails, only that link is affected. All other link remains active. Which topology does this? (b) Star Topology **1**
- vii. UDP is \_\_\_\_\_ protocol. (b) Connectionless **1**
- viii. Networking Hardware Address is referred with \_\_\_\_\_. (b) MAC address **1**
- ix. How error detection and correction is done? (d) By adding redundancy bits **1**
- x. Range of possible sequence numbers of Go-Back-N Protocol which is concern of receiver is called the (d) Receiver sliding window **1**
- Q.2 i. Attenuation 1 mark **2**  
Channel capacity 1 mark
- ii. What is the maximum achievable data rate Stepwise marking **3**
- iii. Compare Optical fibre communication over twisted pair on following points: 1 mark for each (1 mark \* 5) **5**

- OR iv. Any two causes of impairment in data communication **5**  
Explanation 1 mark for each (1 mark \* 2) 2 marks  
Diagram 1 mark for each (1 mark \* 2) 2 marks  
Example 0.5 mark for each (0.5 mark \* 2) 1 mark
- Q.3 i. For the bit stream 01001110, sketch the waveform for each of the codes- NRZI, NRZ-L, Manchester and Differential Manchester. **4**  
1 mark for each code (1 mark \* 4)
- ii. Transmission code 4 marks **6**  
Receiving decoding 2 marks
- OR iii. Frequency Division Multiplexing is different from Time Division Multiplexing. **6**  
At least two difference 1 mark for each (1 mark \* 2) 2 marks  
Diagram 1 mark  
Statistical Multiplexing Time Division Multiplexing technique  
Explanation 2 marks  
Example 1 mark
- Q.4 i. Compare circuit switching with packet switching on any eight parameters 0.5 mark for each parameter (0.5 mark \* 8) **4**
- ii. Implementation of connectionless service is different from connection-oriented service. At least six points 0.5 mark for each (0.5 mark \* 6) 3 marks  
Routing table for each node. 1.5 mark for each (1.5 mark \* 2) 3 marks
- OR iii. Discuss below mentioned topologies with suitable diagram and its application: - 1 mark for each topology's explanation (1 mark \* 4) 4 marks  
0.5 mark for each diagram (0.5 mark \* 4) 2 marks
- Q.5 i. Function of each 1 mark (1 mark \* 4) **4**
- ii. Differentiate between Logical address, Physical Address and Port Address. **6**  
Difference 2.5 marks  
Example 2.5 marks  
Its application. 1 mark

OR	iii.	How Switch is different from Hub	2 marks	6
		Role of router in Networking	2 marks	
		Is Gateway differs from Firewall	2 marks	
Q.6		Attempt any two:		
	i.	Sender side code	3 marks	5
		Receiver side.	2 marks	
	ii.	Piggybacking	2 marks	5
		Pipelining improves the utilization of a channel	2 marks	
		Calculate the line utilization	1 mark	
	iii.	Explain		5
		(a) A sliding window protocol using go back n.	2.5 marks	
		(b) HDLC protocol.	2.5 marks	

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